

2023 Golden Reel Award Sound Editorial Nominees

Outstanding Achievement in Sound Editing – Broadcast Animation

Jurassic World: Camp Cretaceous: "The Last Stand"

Dreamworks Animation

Supervising Sound Editors: Rob McIntyre, D.J. Lynch

Sound Designer: Evan Dockter

Sound Effects Editor: Adam Cioffi

Dialogue Editor: Anna Adams

Foley Editor: Aran Tanchum

Foley Artist: Vincent Guisetti

Love, Death & Robots: "In Vaulted Halls Entombed"

Netflix

Supervising Sound Editor: Brad North MPSE

Sound Designer: Craig Henighan MPSE

Foley Editor: Antony Zeller MPSE

Foley Artists: Zane Bruce, Lindsay Pepper

Tales of The Jedi: "The Sith Lord"

Disney

Supervising Sound Editors: David W. Collins, Matthew Wood

Sound Effects Editors: Kevin Bolen, Michael Brinkman

Foley Supervisor: Frank Rinella

Foley Artists: Margie O'Malley, Andrea Gard, Sean England

Transformers: Earthspark: "Age of Evolution"

Nickelodeon

Supervising Sound Editors: Brad Meyer MPSE

Sound Effects Editor: Natalia Saavedra Brychcy MPSE

Dialogue Editor: Christine Gamache

Foley Editor: Carol Ma

Outstanding Achievement in Sound Editing – Broadcast Long Form Dialogue / ADR

Better Call Saul: "Saul Gone"

AMC

Supervising Sound Editors: Nick Forshager MPSE, Kathryn Madsen MPSE

Dialogue Editor: Jane Boegel

The Crown: "Gunpowder"

Netflix

Supervising Sound Editor: Lee Walpole MPSE
Supervising Dialogue Editor: Iain Eyre
Supervising ADR Editing: Matt Mewett
ADR Editors: Abbie Shaw, Sophie Mapplebeck

The Lord of the Rings: The Rings of Power: "Udûn"

Amazon

Supervising Sound Editors: Robby Stambler MPSE, Damian Del Borrello MPSE
Dialogue / ADR Supervisor: Stefanie Ng
Dialogue Editors: Ailene Roberts MPSE, Ray Beentjes
ADR Group Editor: Gareth Van Niekerk

Severance: "The We We Are"

Apple TV+

Supervising Sound Editor: Jacob Ribicoff MPSE
ADR Editor: David Briggs
Dialogue Editor: Gregg Swiatlowski

Stranger Things: "Chapter Seven: The Massacre at Hawkins Lab"

Netflix

Supervising Sound Editors: William Files MPSE, Craig Henighan MPSE
Dialogue / ADR Supervisor: Ryan Cole MPSE
Dialogue Editors: Korey Pereira MPSE, Jill Purdy MPSE, David Butler, Polly McKinnon, Rob Chen

Outstanding Achievement in Sound Editing – Broadcast Long Form Effects / Foley

Andor: "Reckoning"

Disney

Supervising Sound Editors: David Acord, Margit Pfeiffer
Sound Effects Editor: J.R. Grubbs
Foley Editor: Shaun Farley MPSE
Foley Artists: John Roesch MPSE, Shelley Roden MPSE
Sound Designer: David Acord

Better Call Saul: "Carrot and Stick"

AMC

Supervising Sound Editors: Nick Forshager MPSE, Kathryn Madsen MPSE
Sound Effects Editors: Matt Temple, Marc Glassman MPSE
Foley Editor: Jeff Cranford
Foley Artists: Gregg Barbanell MPSE, Alex Ullrich

Gaslit: "Year of the Rat"

Starz

Co-Supervising Sound Editors: Kevin W. Buchholz, Stefani Feldman MPSE
Sound Effects Editors: Dan Kremer MPSE, Adam Parrish King
Foley Editors: Sam Munoz, Jordan Aldinger
Foley Artists: Jacob McNaughton, Noel Vought

The Lord of the Rings: The Rings of Power "Udûn"

Amazon

Supervising Sound Editors: Robby Stambler MPSE, Damian Del Borrello MPSE
Sound Designer: Paula Fairfield MPSE
Sound Editors: James Miller, Chris Terhune, Gareth Van Niekerk, Ryan A. Sullivan, Goeun Everett MPSE
Foley Editor: Richard Wills, Julia Huberman, Amy Barber
Foley Artist: Jonathan Bruce

Stranger Things: "Chapter Seven: The Massacre at Hawkins Lab"

Netflix

Supervising Sound Editors: William Files MPSE, Craig Henighan MPSE
Sound Editors: Angelo Palazzo MPSE, Ken McGill, Katie Halliday, Lee Gilmore MPSE, David Grimaldi, Chris Bonis
Foley Artist: Steve Baine

Outstanding Achievement in Sound Editing – Broadcast Short Form

Barry: "710N"

HBO

Supervising Sound Editors: Sean Heissinger, Matthew E. Taylor
Sound Designer: Rickley W. Dumm MPSE
Sound Editors: Deron Street, Candice Brunello, Charles Campagna
Dialogue Editor: John Creed MPSE
Supervising Foley Editor: Clay Weber MPSE
Foley Editor: Darrin Mann
Foley Artists: Alyson Dee Moore MPSE, Chris Moriana

The Bear: "Review"

FX

Supervising Sound Editor: Steve "Major" Giammaria
Sound Effects Editor: Jonathan Fuhrer
Dialogue Editor: Evan Benjamin
Foley Editors: Annie Taylor, Chris White
Foley Artists: Leslie Bloome, Shaun Brennan

Only Murders in the Building: "Framed"

Hulu

Supervising Sound Editors: Mathew Waters, Danika Wikke MPSE

Supervising Dialogue Editor: Borja Sau

Sound Effects Editor: Eric Offin

Foley Editor: Arno Stephanian MPSE

Foley Artists: Sanaa Kelley MPSE, Adam DeCoster

She Hulk: "Ribbit and Rip It"

Disney

Supervising Sound Editor: Mac Smith

Sound Designer: Steve Bissinger

Sound Effects Editors: Tim Farrell, Goeun Everett MPSE

Dialogue / ADR Supervisor: Vanessa Lapato

Dialogue Editor: Ryan Cota MPSE

Foley Supervisor: Joel Raabe

Foley Editor: Ian Chase

Foley Artists: Sean England, Andrea Gard

Conforming Editor: Kim B. Christensen

Wild Babies: "Big Families"

Netflix

Supervising Sound Editor: Matt Coster

Sound Effects Editors: Matt Coster, Ben Wood, Harry Hills, Shola Phil-Ebosie

Sound Designers: Matt Coster, Ben Wood, Harry Hills, Shola Phil-Ebosie

Foley Editors: Matt Coster, Ben Wood, Harry Hills, Shola Phil-Ebosie

Outstanding Achievement in Sound Editing – Feature Animation

DC League of Super-Pets

Warner Bros. Animation

Supervising Sound Editors: Bill R. Dean MPSE, Ando Johnson

Sound Designer: Erick Ocampo

Sound Effects Editors: Chris Battaglia MPSE, Kip Smedley

Supervising Dialogue Editor: Stephanie Brown

Dialogue Editor: Chase Keehn

Supervising Foley Editor: Jessie Pariseau

Foley Editor: Bruce Tanis MPSE

Foley Artists: Alyson Dee Moore MPSE, Christopher Moriana

Guillermo del Toro's Pinocchio

Netflix

Supervising Sound Editor: Scott Martin Gershin MPSE

Sound Designer: Scott Martin Gershin MPSE

Sound Effects Editors: Masanobu "Tomi" Tomita, Andrew Vernon MPSE, Chris Richardson

Dialogue Editor: Dan Gamache MPSE, Chris Richardson

Foley Artists: Dan O'Connell, John Cucci MPSE

Lightyear

Disney Animation

Supervising Sound Editor: Coya Elliott

Sound Designer: Ren Klyce

Sound Effects Editors: Kimberly Patrick, Jonathon Stevens, Benjamin A. Burt

Dialogue Editor: Cheryl Nardi

Foley Editors: James Spencer, Dee Selby

Foley Artists: Shelley Roden MPSE, John Roesch MPSE

Puss in Boots

Dreamworks Animation

Supervising Sound Editors: Jason W. Jennings, Julian Slater MPSE

Sound Designer: Tim Walston MPSE

Sound Effects Editor: Ken McGill

Dialogue Editor: Mia Stewart MPSE

Supervising Foley Editor: Paul Pirola

Foley Editor: Christopher Campagna

Foley Artist: Sam Rogers

Outstanding Achievement in Sound Editing – Feature Documentary

Good Night Oppy

Amazon

Supervising Sound Editor: Mark Mangini MPSE

Supervising Dialogue Editor: Dave Bach

Sound Designers: Tim Walston MPSE, Dave Whitehead MPSE, Mark Mangini MPSE

Louis Armstrong's Black and Blues

Apple TV+

Supervising Sound Editor: Leslie Shatz

Sound Designer: Leslie Shatz

Supervising Dialogue Editor: Jon Flores

Moonage Daydream

NEON / HBO Documentary Films

Supervising Sound Editors: John Warhurst, Nina Hartstone

Sound Designers: Samir Foco, James Shirley, Elliot Koretz MPSE

Dialogue Editor: Jens Rosenlund Petersen MPSE
Sound Editor: Louise Burton MPSE
Crowd Editor: Amy Felton

The Territory

National Geographic

Supervising Sound Editors: Rune Klausen, Peter Albrechtsen MPSE
Sound Designers: Rune Klausen, Peter Albrechtsen MPSE
Sound Effects Editors: Mikkel Nielsen, Tim Nielsen
Dialogue Editors: Sebastian Vaskio, Guilherme Tortolo Magrin
Foley Editor: Pietu Korhonen
Foley Artist: Heikki Kossi, MPSE

Outstanding Achievement in Sound Editing – Foreign Language Feature

All Quiet on the Western Front

Netflix

Supervising Sound Editor: Frank Kruse
Sound Designer: Markus Stemler
Supervising Dialogue Editor: Alexander Buck
Supervising ADR Editors: Benjamin Hörbe, Alexander Buck
ADR Editors: Thomas Kalbér, Moritz Hoffmeister
Foley Editor: Kuen Il Song
Foley Artists: Carsten Richter, Daniel Weis

Argentina, 1985

Amazon

Supervising Sound Editor: Santiago Fumagalli
Sound Effects Editors: Juan Ignacio Giobio, Nahuel De Camillis
Dialogue Editor: Ignacio Seligra
Foley Editor: Nicolás Mannara
Foley Artist: Diego Marcone
Music Editor: Stephen M. Davis

Bardo, False Chronicle of a Handful of Truths

Netflix

Supervising Sound Editors: Martín Hernández, Nicolas Becker
Sound Designer: Ken Yasumoto
Sound Effects Editors: Alejandro Quevedo, Jaime Sainz, Carolina Santana
Dialogue Editors: Valeria López Mancheva, Raynier Hinojosa, Omar Blanco, Gord Hillier, Dustin Harris MPSE
ADR Editors: Alitzel Diaz, Daniel Douglass MPSE
Additional Sound Design: Lena Esquenazi

Foley Editors: Oscar Victoria, Pietu Korhonen, Alan Romero
Foley Artists: Heikki Kossi MPSE, Alan Romero

EO

Janus Films

Supervising Sound Editor: Radoslaw Ochnio MPSE
Sound Designer: Radoslaw Ochnio MPSE
Sound Editor: Marta Weronika Weronka
Foley Editor: Suraj Bardia MPSE

The Quiet Girl

Break Out Pictures

Supervising Sound Editor: Steve Fanagan MPSE
Sound Designer: Steve Fanagan MPSE
Sound Effects Editor: Steve Fanagan MPSE
Dialogue Editor: Louise Burton MPSE
ADR Editor: Louise Burton MPSE
Foley Editor: Steve Fanagan MPSE
Foley Artist: Caoimhe Doyle

Triangle of Sadness

NEON

Sound Editors: Andreas Franck MPSE, Bent Holm MPSE, Gustav Landbecker, Johannes Dekko, Claes Lundberg, Benny Persson, Daniel Lindvik, Alexander Wunsch, Erik Watland
Sound Designers: Andreas Franck MPSE, Bent Holm MPSE
Foley Artists: Claes Lunderberg, Ulf Olausson

Outstanding Achievement in Sound Editing – Feature Dialogue / ADR

The Banshees of Inisherin

Searchlight Pictures

Supervising Sound Editor: Joakim Sundström
Supervising ADR Editing: Simon Chase
Supervising Foley Editor: Patrick Ghislain, Rebecca Glover
Foley Artist: Julien Naudin

The Batman

Warner Bros. Pictures

Supervising Sound Editors: Douglas Murray MPSE, William Files MPSE
Dialogue Editor: Jacob Riehle
ADR Editors: Bobbi Banks MPSE, David V. Butler

Elvis

Warner Bros. Pictures

Supervising Sound Editor: Wayne Pashley MPSE
Supervising Dialogue Editor: Derryn Pasquill
ADR Supervisor: Libby Villa
Dialogue Editors: Nick Breslin, Marisa Marsionis, Lauren Ligovich

Empire of Light**Searchlight Pictures**

Supervising Sound Editors: Oliver Tarney MPSE, Rachael Tate MPSE

Everything Everywhere All At Once**A24**

Supervising Sound Editor: Brent Kiser MPSE
Supervising ADR Editor - Julie Diaz MPSE
Dialogue Editor - Daniel Raphael

Top Gun: Maverick**Paramount**

Supervising Sound Editors: Bjørn Ole Schroeder, James Mather, Al Nelson
Dialogue Editor: Chris Gridley
Dialogue Editors: Simon Chase, Matthew Hartman, Michael Maroussas, Gwendolyn Yates Whittle MPSE
ADR Editor: Gwendolyn Yates Whittle MPSE

Outstanding Achievement in Sound Editing – Feature Effects / Foley**Avatar: The Way of Water****20th Century Studios**

Supervising Sound Editor: Christopher Boyes
Supervising Effects Editor: Brent Burge
Sound Designers: David Chrastka, Dave Whitehead MPSE, Christopher Boyes
Sound Effects Editors: Hayden Collow, Matt Stutter MPSE
Foley Editors: Craig Tomlinson, Dee Selby
Foley Artists: Dan O'Connell, John Cucci MPSE

The Batman**Warner Bros. Pictures**

Supervising Sound Editors: Will Files MPSE, Douglas Murray MPSE
Sound Designers: Chris Terhune, Lee Gilmore MPSE, Craig Henighan MPSE
Sound Effects Editor: Diego Perez MPSE, Phil Barrie
Foley Artists: Alyson Dee Moore MPSE, Chris Moriana

Everything Everywhere All at Once

A24

Supervising Sound Editor: Brent Kiser MPSE

Sound Designer: Andrew Twite

Sound FX Editor: Jacob "Young Thor" Flack MPSE, Kailand Reilly, Reese Richardson

Foley Editor: Brandon Bak

Foley Artist: Stefan Fraticelli, Jason Charbonneau

Jurassic World: Dominion

Universal Pictures

Supervising Sound Editors: Al Nelson, Gwendolyn Yates Whittle MPSE

Sound Designers: Pete Horner, Gary Rydstrom MPSE

Sound Effects Editors: Stuart McCowan, Benjamin A. Burt, Scott Guitteau, Qianbaihui Yang MPSE

Supervising Foley Editor: Luke Dunn Gielmuda

Foley Editor: Coya Elliott

Foley Artists: Jana Vance, Ronni Brown

NOPE

Universal Pictures

Supervising Sound Editor: Johnnie Burn MPSE

Sound Effects Editors: Simon Carroll, Brendan Feeney, Max Behrens, Ben Gulvin, Jeff Smith, Beresford Cookman, Dhyana Carlton-Tims

Foley Editors: Natalia Lubowiecka MPSE, Ewa Mazurkiewicz

Foley Artist: Jacek Wisniewski

Top Gun: Maverick

Paramount

Supervising Sound Editors: Al Nelson, James Mather, Bjørn Ole Schroeder

Sound Designers: Christopher Boyes, Jed Loughran

Sound Effects Editors: Benjamin A. Burt, Scott Guitteau, Rowan Watson, Qianbaihui Yang MPSE

Supervising Foley Editor: Luke Dunn Gielmuda

Foley Editors: Dmitri Makarov, David Mackie

Foley Artists: Jana Vance, Ronni Brown, John Roesch MPSE, Shelley Roden MPSE

Outstanding Achievement in Sound Editing – Non-theatrical Animation

The Ice Age Adventures of Buck Wild

Disney

Supervising Sound Editor: Leff Lefferts

Sound Effects Editors: Shaun Farley MPSE, Chris Manning

Dialogue Editor: E. Larry Oatfield

Foley Artists: John Roesch MPSE, Ronni Brown, Sean England

Jurassic World: Camp Cretaceous: "Hidden Adventure"

Netflix

Supervising Sound Editors: Rob McIntyre, D.J. Lynch

Sound Designer: Evan Dockter

Sound Effects Editors: Adam Cioffi, Ian Nyeste, Cat Gensler, Roger Pallan

Dialogue Editor: Anna Adams

Foley Editor: Aran Tanchum

Foley Artist: Vincent Guisetti

Lego Star Wars Summer Vacation

Disney

Supervising Sound Editors: David W. Collins, Matthew Wood

Sound Designer: David W. Collins

Sound Effects Editors: Kevin Bolen, Bill Rudolph

Foley Supervisor: Frank Rinella

Foley Editor: Eryne Prine

Foley Artist: Margie O'Malley

Rise of the Teenage Mutant Ninja Turtles: The Movie

Nickelodeon

Supervising Sound Editor: Jeff Shiffman MPSE

Sound Effects Editors: Jessey Drake MPSE, Brad Meyer MPSE

Dialogue Editor: Xinyue Yu MPSE

Foley Editor: Carol Ma

Outstanding Achievement in Sound Editing – Non-theatrical Documentary

Formula 1: Drive to Survive: "Gloves Are Off"

Netflix

Supervising Sound Editors: Steve Speed, Nick Fry

Sound Designer: James Evans

Sound Editor: Hugh Dwan

George Carlin's American Dream

HBO Max

Supervising Sound Editor: Bobby Mackston

Dialogue Editor: Miriam Cole

Sound Effects Editor: Matt Temple, Joseph Beshenkovsky

Lucy and Desi

Amazon

Supervising Sound Editors: Anthony Vanchure, Daniel Pagan MPSE

Sound Effects Editor: Mike James Gallagher

Selena Gomez: My Mind and Me

Apple TV+

Supervising Sound Editor: Anthony Vanchure

Sound Designer: Mike James Gallagher

Sound Effects Editors: Matt Olivo MPSE, Jeff Pitts

Dialogue Editor: Rusty Dunn

Foley Editor: Erika Koski

Foley Artists: Luke Kelley, Sanaa Kelley MPSE, Iris Dutour

Tony Hawk - Until The Wheels Fall Off

HBO Max

Supervising Sound Editor: John M Chalfant

Sound Effects Editor: Chris Goodes MPSE

Dialogue Editor: Andrew Rice

Trainwreck: Woodstock '99: "Kerosene, Match. Boom!"

Netflix

Supervising Sound Editor: Nas Parkash

Sound Effects Editors: Will Chapman, Tristan Powell

Dialogue Editor: Claire Ellis

Outstanding Achievement in Sound Editing – Non-theatrical Feature

Pinocchio

Disney

Supervising Sound Editors: Bjørn O. Schroeder, Leff Lefferts

Sound Designer: Randy Thom MPSE

Sound Effects Editors: Malcolm Fife, Pascal Garneau, Teresa Eckton MPSE, Goeun Everett MPSE

Dialogue Editor: James Spencer

Supervising Foley Editor: Christopher Manning

Foley Editors: Chris Frazier, Dee Shelby

Foley Artists: John Roesch MPSE, Shelley Roden MPSE

PREY

Hulu

Supervising Sound Editors: Chris Terhune, Will Files MPSE

Sound Designer: James Miller

Sound Effects Editors: Christopher Bonis, Diego Perez MPSE, Lee Gilmore MPSE

Supervising Dialogue Editor: Jessie Anne Spence MPSE

Dialogue Editors: David Bach, Korey Pereira MPSE

Supervising Foley Editor: Annie Taylor

Foley Editors: Nick Seaman, Roni Pillischer
Foley Artists: Leslie Bloome, Shaun Brennan

Weird: The Al Yankovic Story
The Roku Channel

Supervising Sound Editor: Anthony Vanchure
Sound Designer: Mike James Gallagher
Foley Editor: Erika Koski
Foley Artists: Sanaa Kelley MPSE, Iris Dutour, Luke Kelley

Women of the Movement
ABC

Supervising Sound Editor: Bobbi Banks MPSE
Sound Effects Editor: Nancy MacCleod
Dialogue Editor: Fred Stahly
Foley Editors: Arno Stephanian MPSE, Jordan McClain
Foley Artist: Sanaa Kelly MPSE, Matt Salib

2023 Golden Reel Award Music Editorial Nominees

Outstanding Achievement in Music Editing – Broadcast Long Form

The L Word: Generation Q: "Questions for the Universe"
Showtime

Supervising Music Editor: Sharyn Gersh MPSE

The Lord of the Rings: The Rings of Power: "Alloyed"
Amazon

Music Editors: Jason Smith, Michael Baber

Severance: "The We We Are"
Apple TV+

Music Editors: Sam Zeines
Scoring Editor: Felipe Pacheco

Stranger Things: "Chapter Nine: The Piggyback"
Netflix

Music Editors: Lena Glikson, David Klotz

Wednesday: "A Murder of Woes"

Netflix

Music Editor: Michael T. Ryan MPSE

The White Lotus S2: "Bull Elephants"

HBO

Supervising Music Editor: Mikael Sandgren

Outstanding Achievement in Music Editing – Broadcast Short Form

Love, Death & Robots: "Night of the Mini Dead"

Netflix

Music Editor: Jeff Charbonneau

Pitch Perfect: Bumper in Berlin : "Torschlusspanik"

NBC Universal

Music Editor: Andres Locsey

Russian Doll: "Matryoshka"

Netflix

Music Editor: Georgie Ramsland

She-Hulk: Attorney at Law: "Is This Not Real Magic?"

Disney / Marvel

Supervising Music Editor: Anele Onyekwere

Music Editors: Mary Parker, Leah Dennis, Zak Millman

Outstanding Achievement in Music Editing – Documentary

Louis Armstrong's Black and Blues

Apple TV+

Music Editors: Louie Schultz MPSE, Jordan Wiggins, Alex Carr-Engler

Moonage Daydream

NEON / HBO Documentary Films

Supervising Music Editor: Brett Morgan

Music Editor: John Warhurst

My Life as a Rolling Stone: Mick Jagger

Epix

Supervising Music Editors: Ben Newth, Nick Ashe

The Way Down: “Revelations”

HBO Max

Supervising Music Editor: Richard David Brown MPSE

Outstanding Achievement in Music Editing – Feature Motion Picture

ELVIS

Warner Bros.

Supervising Music Editor: Jamieson Shaw MPSE

Music Editor: Evan McHugh

Scoring Editor: Chris Barrett

Everything Everywhere All at Once

A24

Music Editors: Dean Menta, Luke Wilder, Katherine Gordon Miller

Guillermo del Toro's Pinocchio

Netflix

Music Editors: Lewis Morison, Eric Caudieux

Scoring Editor: Chris Barret

Tár

Focus Features

Supervising Music Editor: Gerard McCann MPSE

Whitney Houston: I Wanna Dance with Somebody

TriStar Pictures

Supervising Music Editor: John Warhurst

Supervising Sound Editors: John Warhurst, Nina Hartstone

Music Editors: James Shirley, Victor Chaga, Louise Burton MPSE

2023 Golden Reel Award Game Editorial Nominees

Outstanding Achievement in Sound Editing – Game Dialogue / ADR

Call of Duty: Modern Warfare II

Infinity Ward

Audio Director: Stephen Miller

Audio Dialogue Lead: David Natale

Supervising Sound Editors: Charles Deenen, Nick Martin

Sr. Lead Audio Designer: Dave Rowe MPSE

Sr. Lead Technical Audio Designer: Tim Stasica

Expert Audio Designer: Chris Egert

Dialogue Editors: Darrell Tung, Mark Camperell CAS MPSE, Kerri Shak, Alex Knickerbocker, Ryan Ongaro, Amanda McDonnell, Charlie Gondak, Robert Weiss, Lenny Bedford, Joseph Mott, Josh Taylor, Michael Jukes, Josh Polhill, Cassie White, Myon Sample, Austin Krier, Sara Wilt

Expert Dialogue Designer: Michael Spina

Sound Editors: Landen Belardes, Alexander Ephraim MPSE

God of War Ragnarök

Sony

Audio Director: Frank Favre

Sound Supervision Cinematics: Shannon Potter

Supervising Dialogue Editor: Jodie Kupsco

Senior Dialogue Editor: Cesar Marengo

Dialogue Designers: Heather Plunkard, Kevin McClelland, Tyler Held, Bianca Salinas, Dedrick Sarzaba, Jaime Marcelo, Ana Paola Velasquez Barrera, Andrea Contino, Briana Villarreal, Damian O'Sullivan, Monet Gardiner, Seira McCarthy, Shannon Deane, Katelyn Limber

Dialogue Editors: Kyle Richards, Declan Knapp, Caanan Nathaniel, Dale Curtis, Edward Towers, Paul James, Brad Rees, Helen Miles, James Doyle, James Battley, Brandon Roos

Horizon Forbidden West

Sony

Dialogue Director: Jochen Willemsen

Dialogue Designer: Erik Schuring

Dialogue Editors: Juan Manuel Delfin, Vincent van Rooijen, Nick van Noort, Sander Houtman, Nick Gratwick

Immortality

Half Mermaid

Audio Directors: Kevin Sensaki MPSE, Priscilla Snow

Dialogue Editor: Diana Cha

Outstanding Achievement in Music Editing – Game Music

Call of Duty: Modern Warfare II

Infinity Ward

Audio Lead: Stephen Miller

Music Director: JD Mayer

Sr. Lead Audio Designer: Dave Rowe MPSE

Sr. Lead Technical Audio Designer: Tim Stasica

Expert Audio Designer: Chris Egert

Music Editors: Sam Marshall, Raheem Frederick, Nicole Yazmin

God of War Ragnarök

Sony

Audio Directors: Peter Scaturro, Keith Leary

Supervising Music Editor: Sonia Coronado

Music Editors: Yuen Man Chung Kelvin, Glen Andrew Brown, Rob Goodson, Bill Hemstapat, Adam Kallibjian, Collin Lewis, Kory McMaster, Monty Mudd, Kye Sebastian Voce

Horizon Forbidden West

Sony

Audio Director: Bastian Seelbach

Music Supervisor: Lucas van Tol

Music Integration: Bastiaan van Bentum

Immortality

Half Mermaid

Audio Director: Priscilla Snow

Supervising Music Editor: Nainita Desai

Music Editor: Priscilla Snow

Sound & Music Implementer Priscilla Snow

Scoring Editor: Nainita Desai

Audio Programmers: Connor Carson, Dylan Nelkin, Lizi Attwood

Outstanding Achievement in Sound Editing – Game Effects / Foley

Call of Duty: Modern Warfare II

Infinity Ward

Audio Directors: Stephen Miller, Ian Mika, Jonathan Gosselin

Audio Lead: David Natale

Supervising Sound Editors: Adam Boyd MPSE, Bryan O. Watkins, Charles Deenen, Nick Martin

Sr. Lead Audio Designers: Dave Rowe MPSE, Jeremiah Sypult

Sr. Lead Technical Audio Designer: Tim Stasica

Principal Sound Designer: Stuart Provine

Principal Audio Designer: Nicolas Tremblay

Expert Audio Designer: Chris Egert

Studio Audio Designer: Darren Blondin

Lead Sound Designer: John Drelick

Sr. Sound Designers: Brian Bibbo, Chris Staples, Corina Bello, Jake Harley, Lee Staples, Tim Schlie, Doug Prior

Sr. Audio Designer: Mathieu Denis

Sr. Technical Audio Designer: Robert Rice

Sr. Associate Audio Designer: Darrell Tung

Associate Technical Sound Designer: Elise Tankiewicz

Associate Audio Designers: Jordan Ruhala, Victor Arias, Jim Lecroy, Steven Carroll

Audio Designer: Rudy Duro

Sound Designers: Alexander Ephraim MPSE, James Evans, Josh Moore, Matt Hall, Chris Terhun, Nick Interlandi, Tory Bader, Michael Krystek, Nick Martin

Sound Editors: Michael Spina, Landen Belardes, Russel Topal MPSE, Igor Comes, Rashaad Wiggins, Jim Schaefer, John Joseph Thomas, Mitchell Osias, Myon Sample

Supervising Foley Artist: Gary Hecker MPSE

Foley Editors: Randy Singer, Jeff Gross

Foley Artists: Michael Broomberg, Mike Horton

Destiny 2: The Witch Queen

Bungie

Senior Audio Lead: Evan Buehler

Audio Director: Skye Lewin MPSE

Sound Designers: Juan Uribe, Noah Sitrin, Paxson Helgesen, Keith Sjoquist, Zach Thomas, AJ Novak, Eric Moen, Jon Persson, Stosh Tuszynski, Jennie LaBonte, Carlye Nyte, Alex Thomas

Supervising Sound Editors: Bryen Hensley MPSE, Adam Boyd MPSE, Braden Parkes

Foley Editors: Alvaro Vela, Lexie Guthan

Foley Artists: Katie Waters MPSE, Transparent Sound

God of War Ragnarök

Sony

Audio Director: Frank Favre

Supervising Sound Designers: Michael Kent, Jeremy Rogers MPSE

Sound Design Leads: Alex Previty, Beau Anthony Jimenez, Bryan Higa, Stephen Schappler, Justin E. Bell

Supervising Sound Editors: Csaba Wagner, Samuel Justice

Senior Audio Artists: Nick Tomassetti, Aaron Sanchez, Ash Read, Dennis Bestafka, Derrick Espino, Jeshua Whitaker, Lewis Everest, Noburo Masuda, Tsubasa Ito, Ben Minto, Chris Sweetman

Audio Artists: Andres Herrera, Chris Kokkinos MPSE, Danny Barboza, Danny Hey, Kei Matsuo MPSE, Koji Niikura, Lewis Barn, Maria Rascon, Presley Hynes, Prin Keerasuntonpong, Robert Castro, Satsuki Sato, TJ Schauer, Harry Cohen MPSE, Luke Hatton, Michael Leaning, Barney Oram, Zachary Quarles MPSE, Stefan Rutherford, Paul Stoughton, Joe Thom, Graham Donnelly, David Farmer MPSE, Eilam Hoffman, Jason W. Jennings, Bryan Jerden, Fred Pearson, Stephano Sanchinelli, Thomas C. Brewer MPSE, Tim Walston MPSE

Technical Sound Designers: Sean LaValle, Cameron Sonju, Daniel Ramos, Enoch Choi, Gavin Booth, Roy Lancaster, Charles Dworetz, Bradley Gurwin, Mallorie Leshner, Dave St. Jean, Klaudia Schaffer, Aaron Cendan, Ashton Faydenko, Jessie Chang, Skylar Chen

Audio Programmer: Stepan Boev

Foley Editors: Blake Collins, Jeff Gross, Alex Robson, Rob Krekel, Cesar Marengo, Eric Paulsen MPSE, Sam Gray, Rostislav Trifonov, Keith Bilderbeck, Paul Fonarev

Foley Artists: Joanna Fang, Dawn Fintor, Alicia Stevenson, Matt Davies

Horizon Forbidden West

Sony

Audio Director: Bastian Seelbach

Senior Audio Artists: Anton Woldhek, Pinar Temiz, Lewis James, Arjen Schut, Ramon Kerstens, Casey Slocum, Dennis Bestafka, Safar Bake, Jon Rook, Justin E. Bell, Aaron Sanchez, Eilam Hoffman, George Vlad, Ash Read, Phillip Kovats, Jeremie Voillot, Rob Blake, Chris Sweetman, Ben Minto, Samuel Justice, Csaba Wagner, Jason W. Jennings

Audio Artists: Lovisa Bergdahl, Jacopo Consonni, Gijs Driesenaar, Robert Castro, Andres Herrera, Maria Rascon, TJ Schauer, David Goll, Lewis Everest, Lewis Barn, Fabio Liutina, Robert Kellough MPSE, Graham Donnelly, David Whitehead MPSE, Michelle Child, Tobias Poppe, Jonathan Howe

Audio Programmer: Andreas Varga

Technical Sound Designers: Nick van Kleef, Ruben Bergshoeff, Ben Pantelis

Foley Editors: Graham Donnelly, Mark Bailey, Shane Rees, Mauricio Nicoli, Emmanuel Gayosso, Tim McCann

Foley Artists: Blake Collins, Joanna Fang, Rustam Gimadiyev, Bogdan Zavarzin, David C Hughes, Stephano Sanchinelli, Jesse Barden, Alexis Mondragon, Patrick Lee, Wen Du

Outstanding Achievement in Sound Editing – Student Film (Verna Fields Award)

Ascent

National Film & Television School

Supervising Sound Editor: Guldem Masa

Brutal

National Film & Television School

Supervising Sound Editor: Dan Hibbert

Enemy Alien

Australian Film Television and Radio School

Supervising Sound Editor: Jonathan Mendolicchio

Entertain Me

Amsterdam University of the Arts

Supervising Sound Editor: Sam Titshof

Foley Artists: Nancy Konijn, Levi Cuijpers

Key of See

Savannah College of Art and Design

Supervising Sound Editor: Manuel Simon

Foley Artists: Conor Van Slyke, George Allan

Spring Roll Dream

National Film & Television School

Supervising Sound Editor: Carlos Eligio San Juan Juanchi

This is Your Captain Speaking

Amsterdam University of the Arts

Supervising Sound Editor: Zoé Beekes

Dialogue Editor: Felicia Koolhoven

Sound Effects Editor: Teun Beumer

Whiteboy

National Film & Television School

Supervising Sound Editor: Oliver Mapp