



**EMBARGOED UNTIL Monday, January 24, 2022, 9:00 AM PST**

## **Motion Picture Sound Editors Announces 69<sup>th</sup> Annual Golden Reel Award Nominees**

*International virtual ceremony slated for March 13<sup>th</sup>*

Studio City, California—January 24, 2022—The Motion Picture Sound Editors ([MPSE](#)) today announces nominees in the 69<sup>th</sup> Annual MPSE Golden Reel Awards. Nominees represent the work of the world’s most talented sound artists and their contributions to the past year’s most outstanding feature film, television, animation, computer entertainment, and student productions.

“It’s been a fantastic year for sound and we look forward to celebrating the incredible work sound editors have performed for movies, television, games, documentaries and other creative media last year,” said MPSE president Mark Lanza. “We are excited this year to recognize Ron Howard with our Filmmaker Award and Chic Ciccolini as our Career Achievement recipient. Building on the success of our first-ever virtual ceremony last year, we are planning an even more spectacular night of fun, surprises and great achievements in sound.”

The MPSE Golden Reel Awards recognize outstanding achievement in sound editing in 17 categories encompassing feature films, television, animation, computer entertainment, and student work. This year, the awards ceremony will be held as an international virtual event on Sunday, March 13, 2022.

Tickets to the 69<sup>th</sup> Annual MPSE Golden Reel Awards may be purchased here:  
<https://www.mpse.org/event-4549095>

### **2021 MPSE FILMMAKER AWARD**

Ron Howard

### **2021 MPSE CAREER ACHIEVEMENT AWARD**

Anthony “Chic” Ciccolini, III

## 69<sup>th</sup> ANNUAL MPSE GOLDEN REEL AWARD NOMINEES

### Outstanding Achievement in Sound Editing – Animation Series or Short

#### **Jurassic World – Camp Cretaceous: “Eye of the Storm”**

##### **Netflix**

Supervising Sound Editors: Rob McIntyre MPSE, D.J. Lynch

Sound Designer: Evan Dockter, Marc Schmidt

Dialogue Editor: Anna Adams

Foley Editors: Aran Tanchum, Ezra Walker

Foley Artist: Vincent Guisetti

#### **Love, Death + Robots: “Snow in the Desert”**

##### **Netflix**

Supervising Sound Editor: Brad North MPSE

Sound Designer: Craig Henighan MPSE

Foley Editors: Jeff Gross, Dawn Lunsford

Foley Artist: Alicia Stevens

Music Editor: Jeff Charbonneau

#### **Star Trek: Lower Decks: “Strange Energies”**

##### **Paramount+**

Supervising Sound Editor: James Lucero

Sound Effects Editors: James Singleton, Mak Kellerman

Dialogue Editor: Michael LaFerla

Foley Artist: Michael Britt

#### **Star Wars: Visions: “The Duel”**

##### **Disney+**

Supervising Sound Editors: David W. Collins, Matthew Wood

Sound Designer: David W. Collins

Sound Editor: Luke Dunn Gielmuda

Foley Artist: Jana Vance

#### **Star Wars: The Bad Batch: “Reunion”**

##### **Disney+**

Supervising Sound Editor: Matthew Wood

Sound Designer: David W. Collins

Sound Editor: David W. Collins

Foley Editor: Frank Rinella

Foley Artist: Kimberly Patrick

**Star Wars: A Galaxy of Sounds: “Excitement”**

**Disney+**

Supervising Sound Editor: David W. Collins

Sound Designers: Ben Burt, David Acord, Ren Klyce, Tim Nielson, Chris Scarabosio, Tom Bellfort, Sam Shaw, Gary Rydstrom MPSE

Sound Editor: Matthew Wood

**Outstanding Achievement in Sound Editing – Limited Series or Anthology**

**The Book of Boba Fett: “1.1”**

**Disney+**

Supervising Sound Editors: Matthew Wood, Bonnie Wild

Sound Designer: David Acord

Sound Effects Editors: David Collins, Benjamin A. Burt, Jon Borland

ADR / Dialogue Editors: Angela Ang, Ryan Cota

Foley Editor: Alyssa Nevarez

Foley Artists: Ronni Brown, Andrea Gard, Sean England, Margie O'Malley

Music Editor: Stephanie McNally

**Loki: “Journey Into Mystery”**

**Disney+**

Supervising Sound Editors: David Acord, Matthew Wood

Sound Effects Editors: Kyrsten Mate MPSE, Adam Kopald

Supervising Dialogue Editor: Steve Slanec

ADR Editor: Brad Semenoff MPSE

Sound Designers: David Farmer MPSE, David Acord

Foley Editor: Joel Raabe

Foley Artists: Shelley Roden MPSE, John Roesch MPSE

Supervising Music Editor: Anele Onyekwere

Music Editors: Nashia Wachsman, Ed Hamilton

**Mare of Easttown: “Illusions”**

**HBO Max**

Supervising Sound Editor: Bradley North MPSE

Dialogue Editor: Tiffany S. Griffith

Sound Effects Editor: Jordan Wilby MPSE

Foley Editor: Antony Zeller MPSE

Foley Artist: Zane Bruce

Music Editor: Stephanie Lowry

## **The Underground Railroad: Chapter 9: “Indiana Winter”**

### **Amazon Prime**

Supervising Sound Editor: Onnalee Blank MPSE  
Sound Designers: Jay Jennings, Harry Cohen MPSE  
Sound Effects Editor: Luke Gibleon  
Dialogue Editors: Chris Kahwaty MPSE, Katy Wood  
ADR Editor: Bryan Parker MPSE  
Foley Editors: Pietu Korhonen, Lars Halvorsen  
Foley Artist: Heikki Kossi MPSE  
Music Editor: John Finklea

## **Wandavision: “The Series Finale”**

### **Disney+**

Supervising Sound Editors: Gwen Whittle MPSE, Kimberly Foscatto  
ADR Supervisor: Matthew Wood  
Sound Designer: Steve Orlando  
Sound Effects Editors: Scott Guitteau, Jon Borland, Samson Neslund, Richard Gould  
Supervising Music Editor: Anele Onyekwere  
ADR Editors: James Spencer, Chris Gridley  
Foley Editor: Luke Dunn Gielmuda  
Music Editors: Fernand Bos MPSE, Tom Kramer  
Foley Artists: Ronni Brown, Shelley Roden MPSE, John Roesch MPSE

## **The White Lotus: “Mysterious Monkeys”**

### **HBO Max**

Supervising Sound Editor: Kathryn Madsen MPSE  
Supervising Dialogue Editor: Paul Hammond  
Sound Effects Editor: Mark Allen MPSE  
Foley Artist: Stefan Fraticelli, Jason Charbonneau  
Music Editor: Mikael Sandgren

## **Outstanding Achievement in Sound Editing – Non-Theatrical Animation**

### **Arcane – League of Legends: “When These Walls Come Tumbling Down”**

#### **Netflix**

Supervising Sound Editors: Brad Beaumont MPSE, Eliot Connors MPSE  
Supervising Music Editor: Alexander Temple  
Supervising ADR Editor: Shannon Beaumont  
Foley Editor: Alexander Ephraim MPSE

Foley Artists: Dan O'Connell, John Cucci MPSE  
Music Editor: Alex Seaver

### **Lego Star Wars: "Terrifying Tales"**

#### **Disney+**

Supervising Sound Editors: David W. Collins, Matthew Wood  
Sound Designer: David W. Collins  
Sound Editors: Justin Doyle, Bonnie Wild  
Foley Editor: Frank Rinella  
Foley Artists: Kimberly Patrick, Andrea Gard

### **Maya and the Three: "Chapter 9: The Sun and the Moon"**

#### **Netflix**

Supervising Sound Editor: Scott Martin Gershin MPSE  
Sound Designers: Chris Richardson, Andrew Vernon MPSE  
Sound Designer: Scott Martin Gershin MPSE  
Sound Effects Editors: David Barbee MPSE, Masanobu "Tomi" Tomita  
Foley Artist: Dan O'Connell  
Music Editor: Andres Locsey

### **What if...Doctor Strange Lost His Heart Instead of His Hands?**

#### **Disney+**

Supervising Sound Editor: Mac Smith  
Sound Effects Editors: Bill Rudolph, Alyssa Nevarez  
Dialogue Editor: Cheryl Nardi  
Supervising Music Editor: Anele Onyekwere  
Music Editor: Tom Kramer  
Foley Artists: John Roesch MPSE, Shelley Roden MPSE

### **White Snake 2: "The Tribulation of the Green Snake"**

#### **Netflix**

Supervising Sound Editor: Gary Chen  
Sound Designer: Gary Chen  
Sound Effects Editors: Wang Shuangshuang, Gary Chen, Mango Mok, Ji Hongrui, Irene Sun, Qiu Yi  
ADR Editors: Listen Zhang, Liu Huizhe, Zhang Geng  
Foley Editors: Liu Huizhe, Cui Lin  
Foley Artist: Wang Ziwei, Miao Yin, Zhang Jindong, Xin Shengnan

### **Outstanding Achievement in Sound Editing – Non-Theatrical Documentary**

#### **1971: The Year That Music Changed Everything: "Episode 1"**

**Apple TV+**

Supervising Sound Editors: Andy Shelley, Stephen Griffiths

Sound Effects Editors: Tae Hak Kim, Justin Dolby

Dialogue Editor: Claire Ellis

Foley Editors: Adam Oakley, Paolo Pavesi

Music Editors: Dan Johnson, Nas Parkash

Foley Artists: Zoe Freed, Rebecca Heathcote

**The Beatles Get Back: "Part 3"****Disney+**

Supervising Sound Editors: Brent Burge, Martin Kwok

Sound Editors: Matt Stutter MPSE, Buster Flaws, Melanie Graham

Dialogue Editor: Emile De La Rey

Music Editors: Steve Gallagher MPSE, Tane Upjohn-Beatson

Foley Editor: Michael Donaldson

Foley Artist: Simon Riley

**Bob Ross: Happy Accidents, Betrayal & Greed****Netflix**

Supervising Sound Editor: Trevor Gates

Dialogue Editors: Ryan Briley, Taylor Jackson

Sound Effects Editors: Paul B. Knox, Russell Topal MPSE, Mark Coffey

Foley Editor: Alex Jongbloed

Foley Artist: Tara Blume

Music Editor: Liam Rice

**Exterminate All the Brutes****HBO / HBO Max**

Sound Editors: Séverin Favriau, Emeline Aldeguer

Dialogue Editor: Daniel Irribaren

Foley Artist: Vincent Maloumian

**Formula 1: Drive to Survive: "Down to the Wire"****Netflix**

Supervising Sound Editors: Steve Speed, Nick Fry

Sound Effects Editor: Hugh Dwan

Sound Designer: James Evans

Dialogue Editor: Hugh Dwan

**Life in Colour with David Attenborough: "Seeing in Color"****Netflix**

Supervising Sound Editor: Wayne Pashley MPSE

Sound Effects Editor: Paul Fisher  
Foley Artists: Jonathon Cawte, Andy Devine, Richard Hinton  
Music Editor: James Dorman

### **McCartney 3, 2, 1**

#### **Hulu**

Supervising Sound Editor: Jonathan Greber  
Sound Editor: Leff Lefferts  
Dialogue Editors: E. Larry Oatfield, Bjorn Ole Schroeder  
Music Editor: Kim Foscatto

### **Welcome to Earth**

#### **Disney+**

Supervising Sound Editor: Jay Price  
Sound Effects Editor: Jay Price  
Dialogue Editor: Tom Foster  
Foley Editor: Stuart Bagshaw  
Music Editor: Ben Smithers

### **Outstanding Achievement in Sound Editing – Non-Theatrical Feature**

### **Fear of Rain**

#### **Hulu**

Supervising Sound Editor: David Barber MPSE  
Foley Editor: David Kitchens MPSE  
Sound Effects Editor: Ben Zarai  
Sound Designer: David Barbee, MPSE  
Foley Artist: Gonzalo "Bino" Espinoza  
ADR Editor: Michael Kreple

### **Fear Street: "Part Two - 1978"**

#### **Netflix**

Supervising Sound Editor: Trevor Gates  
Supervising Dialogue Editor: Jason Dotts  
Sound Effects Editors: Matthew Thomas Hall, Russell Topal MPSE, Mark Coffey, Paul B. Knox  
Dialogue Editors: Kristen Hirlinger, Harrison Meyle  
Foley Artist: Sandra Fox  
Music Editor: Brett "Snacky" Pierce MPSE

### **The Ice Road**

#### **Netflix**

Supervising Sound Editor: Trip Brock MPSE

Sound Designer: Charles Maynes MPSE  
Supervising ADR Editor: Jacob Ortiz MPSE  
Dialogue Editor: Jackie Johnson  
Sound Effects Editors: Raymond Park MPSE, Demetri Evdoxiadis  
Foley Artists: Lorita de la Cerna, G.W. Pope, III MPSE  
Music Editor: Nicholas Fitzgerald

### **Infinite**

#### **Paramount+**

Supervising Sound Editors: Mandell Winter MPSE, David Esparza MPSE  
Sound Designer: Hamilton Sterling  
Sound Effects Editor: Will Digby MPSE  
Dialogue Editors: Micah Loken MPSE, Sang Kim  
Foley Editor: Eryne Prine MPSE  
Music Editor: Mark "Vordo" Wlodarkiewicz  
Foley Artists: Dan O'Connell, John Cucci MPSE

### **Oslo**

#### **HBO Max**

Supervising Sound Editor: Lewis Goldstein  
Supervising ADR Editor: Gina Alfano MPSE  
Sound Designer: Peter John Still  
Sound Effects Editors: Alex Soto, Alfred DeGrand  
Dialogue Editor: Thomas Ryan  
Foley Editor: Wen Tseng  
Foley Artists: Leslie Bloome, Joanna Fang

### **Outstanding Achievement in Sound Editing – ½ Hour – Comedy or Drama**

#### **Hacks: "There Is No Line"**

##### **HBO Max**

Supervising Sound Editor: Brett Hinton  
Sound Effects Editor: Marc Glassman MPSE  
Dialogue Editor: Ryne Gierke  
Foley Editor: Samuel Munoz  
Foley Artist: Noel Vought  
Music Editor: Jason Tregoe Newman

#### **The Kominsky Method: "The Round Toes, of the High Shoes"**

##### **Netflix**

Supervising Sound Editor: Lou Thomas



Sound Effects Editors: Mark Messick, TJ Jacques  
Foley Editor: Clay Weber MPSE, Arno Stephanian MPSE  
Foley Artist: Sanaa Kelley, Matt Salib  
Music Editor: Joe Deveau

**Mythic Quest: “Everlight”**

**Apple TV+**

Supervising Sound Editor: Matthew E. Taylor  
Sound Designer: Pete Nichols  
Sound Effects Editor: Matthew Wilson  
Dialogue Editor: Sean Heissinger  
Foley Editor: David Jobe  
Foley Artists: Elizabeth Rainey, Jody Holwadel Thomas  
Music Editor: Joe Deveau

**Only Murders in the Building: “The Boy From 6B”**

**Hulu**

Supervising Sound Editor: Mathew Waters  
Dialogue Editor: Danika Wikke MPSE  
Sound Effects Editor: Meredith Stacy  
Music Editor: Micha Liberman

**Schmigadoon: “Suddenly”**

**Apple TV+**

Supervising Sound Editor: Cormac Funge  
Sound Effects Editor: Peter Nichols  
Dialogue Editor: John Green  
Music Editor: Jessica Harrison  
Foley Editor: Dario Biscaldi  
Foley Artist: Lindsay Pepper

**We Are Lady Parts: “Sparta”**

**Peacock**

Supervising Sound Editor: Jay Price  
Sound Editor: Tom Foster  
Dialogue Editor: Dario Swade  
Foley Editor: Sam Walsh

**What We Do in the Shadows: “The Escape”**

**FX**

Supervising Sound Editor: Steffan Falesitch  
Sound Effects Editor: David Barbee MPSE

Dialogue Editor: Chris Kahwaty MPSE  
Foley Editors: John Guentner, Sam Lewis  
Foley Artist: Ellen Heuer  
Music Editor: Steve Griffen

**Outstanding Achievement in Sound Editing – Series 1 Hour – Dialogue / ADR**

**For All Mankind: “And Here’s to You”**

**Apple TV+**

Supervising Sound Editor: Vince Balunas MPSE  
Dialogue Editor: Vince Balunas MPSE  
ADR Editor: Vince Balunas MPSE

**The Handmaid’s Tale: “Vows”**

**Hulu**

Supervising Sound Editor: David McCallum MPSE  
Dialogue Editor: Krystin Hunter

**The Morning Show: “My Least Favorite Year”**

**Apple TV+**

Supervising Sound Editor: Mark Relyea MPSE  
Supervising ADR Editor: Julie Altus  
Dialogue Editor: Robert Guastini MPSE  
Supervising Dialogue Editor: Pernell Salinas

**The Nevers: “Pilot”**

**HBO Max**

Supervising Sound Editor: Tim Kimmel MPSE  
Supervising ADR Editor: Tim Hands  
Supervising Dialogue Editor: John Matter MPSE

**Squid Game: “VIPS”**

**Netflix**

Supervising Sound Editors: Hye-Young Kang, Tae-Young Choi  
Supervising ADR Editor: Byung-In Kim  
Supervising Dialogue Editor: Eun-Ji Ye

**Star Trek Discovery: “Kobayashi Maru”**

**Paramount+**

Supervising Sound Editor: Matthew E. Taylor  
Supervising Dialogue Editors: Sean Heissinger, Cormac Funge

ADR Editor: Cormac Funge

**Succession: “Secession”**

**HBO Max**

Supervising Sound Editor: Nicholas Renbeck MPSE

Dialogue Editor: Michael Feuser

ADR Editor: Angela Organ

**Ted Lasso: “Rainbow”**

**Apple TV+**

Supervising Sound Editor: Brent Findley MPSE CAS

Dialogue Editor: Bernard Weiser MPSE

Crowd Editor: Kip Smedley

**Outstanding Achievement in Sound Editing – Series 1 Hour – Effects / Foley**

**Foundation: “The Emperor’s Peace”**

**Apple TV+**

Sound Designer: Tyler Whitham MPSE

Sound Effects Editors: Paul Germann, Dave Rose

Foley Artist: Steve Baine

**The Handmaid’s Tale: “Chicago”**

**Hulu**

Supervising Sound Editors: Jane Tattersall MPSE, David McCallum MPSE

Sound Effects Editor: Brennan Mercer

Foley Editor: David Caporale, Davi Aquino

Foley Artist: Sandra Fox

**Lost in Space: “Trust”**

**Netflix**

Supervising Sound Editor: Branden Spencer MPSE

Sound Designer: Benjamin Cook MPSE

Sound Effects Editors: Shaughnessy Hare, Brendan Croxon, Mark Hailstone

Foley Artist: Paul Pirola

**Squid Game: “VIPS”**

**Netflix**

Supervising Sound Editor: Hye-Young Kang

Sound Designer: Ye-Jin Jo

Sound Effects Editor: Hye-Jin Yang

Foley Editor: Taek-Hyun Hong  
Foley Artist: Chung-Gyu Lee

**Star Trek Discovery: “Kobayashi Maru”**

**Paramount+**

Supervising Sound Editors: Matthew E. Taylor, Michael Schapiro  
Sound Designers: Harry Cohen MPSE, Katie Halliday MPSE  
Sound Effects Editor: Andrew Twite  
Foley Editor: Clay Weber MPSE  
Foley Artists: Alyson Moore, Chris Moriana

**Ted Lasso: “Beard’s Night Out”**

**Apple TV+**

Supervising Sound Editors: Brent Findley MPSE CAS, Bernard Weiser MPSE  
Sound Effects Editors: Kip Smedley, Mark Cleary  
Foley Editors: Jordan McClain, Arno Stephanian MPSE  
Foley Artists: Sanaa Kelley, Matt Salib

**The Witcher: “A Grain of Truth”**

**Netflix**

Supervising Sound Editor: Matthew Collinge  
Sound Designers: Rob Turner, Alyn Sclosa, Rob Prynne  
Foley Editors: Adam Oakley, Rob Weatherall  
Foley Artists: Zoe Freed, Rebecca Heathcote

**Wu Tang: An American Saga: “Protect Ya Neck”**

**Hulu**

Supervising Sound Editor: Thomas E. de Gorter MPSE  
Sound Designer: Michael O'Conner  
Foley Editors: Geordy Sincavage, Alex Jongbloed  
Foley Artists: Tara Blume, Monique Reymond

**Outstanding Achievement in Sound Editing – Series 1 Hour - Music**

**Cobra Kai: “The Rise”**

**Netflix**

Music Editor: Andres Locsey

**See: Rock-a-Bye**

**Apple TV+**

Music Editor: Dan Farkas

**Squid Game: “Red Light, Green Light”**

**Netflix**

Music Editor: Jae-il Jung

**Star Trek Discovery: “Kobayashi Maru”**

**Paramount+**

Supervising Music Editor: Moira Marquis

Scoring Editor: Matea Prljevic

**Ted Lasso: “Rainbow”**

**Apple TV+**

Supervising Music Editor: Richard David Brown

Music Editor: Sharyn Gersh MPSE

**The Witcher: “A Grain of Truth”**

**Netflix**

Music Editor: Arabella Winter MPSE

**Wu Tang: An American Saga: “Protect Ya Neck”**

**Hulu**

Music Editor: Sebastian Zuleta

**Outstanding Achievement in Sound Editing – Feature Animation**

**Encanto**

**Walt Disney Animation Studios**

Supervising Sound Editor: Shannon Mills

Supervising Dialogue Editor: Brad Semenoff MPSE

Sound Designer: Nia Hansen

Sound Effects Editors: Samson Neslund, Justin Doyle, Cameron Barker, Qianbaihui Yang MPSE

Dialogue Editor: Richard Quinn

Foley Editor: Alyssa Nevarez

Foley Artists: John Roesch MPSE, Shelley Roden MPSE

Supervising Music Editor: Earl Ghaffari

Music Editors: Angie Rubin, Kendall Demarest MPSE

**Luca**

**Pixar Animation Studios**

Supervising Sound Editors: Chris Scarabosio, André Fenley

Supervising Dialogue Editor: Rich Quinn

Supervising Foley Editor: Ronni Brown  
Sound Effects Editors: Justin Doyle, Pascal Garneau  
Foley Editor: E. Larry Oatfield  
Foley Artists: Jana Vance, Ronni Brown  
Music Editor: Lodge Worster

### **The Mitchells vs. the Machines**

#### **Sony Pictures Animation**

Supervising Sound Editor: Geoffrey G. Rubay  
Supervising ADR Editor: James Morioka  
Sound Designer: John Pospisil  
Sound Effects Editors: Kip Smedley, Andy Sisul MPSE, Alec G. Rubay, Dan Kenyon, Greg Ten Bosch MPSE  
ADR Editor: Curt Schulkey  
Foley Editor: Kai Scheer  
Foley Artists: Gregg Barbanell MPSE, Rick Owens MPSE  
Music Editors: Dominick Certo MPSE, Barbara McDermott

### **Raya and the Last Dragon**

#### **Walt Disney Animation Studios**

Supervising Sound Editor: Shannon Mills  
Supervising Dialogue Editor: Brad Semenov MPSE  
Sound Designer: Nia Hansen  
Sound Effects Editors: Samson Neslund, David C. Hughes, Cameron Barker  
Foley Editors: Chris Frazier, Steve Orlando  
Foley Artists: John Roesch MPSE, Shelley Roden MPSE  
Supervising Music Editor: Jim Weidman  
Music Editor: David Olson

### **Sing 2**

#### **Illumination / Universal Pictures**

Supervising Sound Editor: Dennis Leonard  
Supervising Dialogue Editor: Jonathan Greber  
Supervising ADR Editor: Daniel Laurie  
Sound Designer: Josh Gold  
Sound Effects Editors: Lucas Miller, Benjamin A. Burt  
Foley Editors: Shaun Farley MPSE, Jonathon Stevens  
Music Editors: Michael Connell, Charles Inouye

### **Outstanding Achievement in Sound Editing – Feature Documentary**

#### **Billie Eilish: The World's a Little Blurry**

**Apple TV+**

Supervising Sound Editor: Richard Yawn MPSE

Music Editor: Michael Brake MPSE

Dialogue Editor: Rob Getty MPSE

Sound Effects Editor: Steven Avila MPSE

Foley Editor: Shawn Kennelly

Foley Artists: Melissa Kennelly, Vince Nicastro

**Flee****NEON/Participant**

Supervising Sound Editor: Edward Björner

Dialogue Editor: Jens Johansson

Sound Designer: Fredrik Jonsäter

Foley Artists: Rune Van Deurs, Bengt Öberg

**The Rescue****Disney+**

Supervising Sound Editor: Deborah Wallach

Sound Effects Editor: Roland Vajs

Foley Artist: Nuno Bentro

Music Editor: Ben Smithers

**Summer of Soul (or, when the Revolution Could Not Be Televised)****Searchlight Pictures**

Supervising Sound Editor: Joshua L. Pearson

Supervising Music Editor: Jimmy Douglass

**VAL****Amazon Prime**

Supervising Sound Editor: John Bolen

Dialogue Editor: John Bolen

Sound Effects Editor: John Bolen

Foley Editor: John Bolen

**The Velvet Underground****Apple TV+**

Supervising Sound Editor: Leslie Shatz

Music Editor: Jahn Sood

**Outstanding Achievement in Sound Editing – Foreign Language Feature**

**Cliff Walkers****Viki**

Supervising Sound Editors: Yang Jiang MPSE, Zhao Nan MPSE

ADR Editor: Li Xinghui

Foley Artist: Han Junsheng

Sound Editors: Ann Scibelli, Xiao'ou Olivia Zhang MPSE, Iain Pattison, Alan Rankin

Sound Designer: Mark Stoeckinger

**The Hand of God****Netflix**

Supervising Sound Editor: Silvia Moraes

**A Hero****Amazon Prime**

Supervising Sound Editor: Mohammadreza Delpak

Dialogue Editor: Mohammadreza Delpak

Sound Effects Editor: Mohammadreza Delpak

**Titane****NEON**

Sound Editor: Séverin Favriau

Foley Editor: Selia Çakir

Foley Artist: Céline Bernard

**A Writer's Odyssey****Netflix**

Supervising Sound Editor: Xiao Sha Liu

Supervising ADR Editor: Xiao Sha Liu

Sound Designer: Gang Wang

Sound Effects Editors: Shuang Shuang Wang, Hong Rui Ji, Gang Wang, Ruo Qi Mo, Tobias Poppe, Zi Jian Jiang

Dialogue Editor: Zi Jin

Foley Editor: Pei Ya Zhang

Foley Artists: Zi Wei Wang, Yin Miao

Music Editor: Fei Yu

**Outstanding Achievement in Sound Editing – Feature Dialogue / ADR****Dune****Warner Bros.**

Dialogue Editor: David Bach



**Last Night in Soho**

**Universal Pictures**

Supervising Sound Editors: Dan Morgan, Julian Slater MPSE

Supervising ADR Editor: Dan Morgan

**The Matrix Resurrections**

**Warner Bros.**

Supervising Sound Editors: Stephanie Flack, Dane A Davis MPSE

Dialogue Editors: Marek Forreiter, Benjamin Hörbe, Dominik Schleier, Immo Trümpelmann

**Nightmare Alley**

**Searchlight Pictures**

Supervising Sound Editor: Jill Purdy MPSE

Supervising Dialogue Editor: Jill Purdy MPSE

Supervising ADR Editor: Jill Purdy MPSE

Dialogue Editor: Nelson Ferreira MPSE

**No Time to Die**

**MGM/United Artists**

Supervising Dialogue & ADR Editors: Becki Ponting, Michael Maroussas

Dialogue Editors: Rachael Tate MPSE, Adele Fletcher

Supervising Sound Editor: Oliver Tarney MPSE

**The Power of the Dog**

**Netflix**

Supervising Dialogue & ADR Editor: Leah Katz

**A Quiet Place Part II**

**Paramount Pictures**

Supervising Sound Editor: Ethan Van der Ryn

Supervising Dialogue & ADR Editors: Vanessa Lapato, Nancy Nugent

Dialogue Editor: Matt Cavanaugh MPSE

**The Tragedy of Macbeth**

**Apple TV+**

Supervising Sound Editor: Skip Lievsay

Supervising Dialogue Editor: Michael Feuser

**Outstanding Achievement in Sound Editing – Feature Effects / Foley**

## **Belfast**

### **Focus Features**

Supervising Sound Editors: Simon Chase, James Mather

Sound Editor: Tomas Blazukas

Foley Editor: Arthur Graley

Foley Artists: Sue Harding, Oliver Ferris

## **Dune**

### **Warner Bros.**

Supervising Sound Editors: Theo Green, Mark Mangini MPSE

Sound Designer: Dave Whitehead

Sound Effects Editors: Phil Barrie, Lee Gilmore MPSE, Greg Ten Bosch MPSE, Robert Kellough MPSE, Piero Mura

Foley Editor: Christopher Bonis

Foley Artists: Andy Malcolm, Goro Koyama, Sandra Fox

## **The Matrix Resurrections**

### **Warner Bros.**

Supervising Sound Editors: Dane A. Davis MPSE, Stephanie Flack

Sound Effects Editors: Bryan O. Watkins, Jeremy Peirson, Markus Stemler, Michael Schapiro, Eric Lindemann, Albert Gasser MPSE, Laurent Kossayan MPSE, Caron Weidner

Foley Editors: Frank Kruse, Kuen Il Song

Foley Artists: Daniel Weiss, Carsten Richter

## **Nightmare Alley**

### **Searchlight Pictures**

Supervising Sound Editor: Nathan Robitaille MPSE

Sound Effects Editor: Dashen Naidoo

Foley Editor: Chelsea Body

Foley Artists: Goro Koyama, Andy Malcolm

## **No Time to Die**

### **MGM/United Artists**

Supervising Sound Editors: Oliver Tarney MPSE, James Harrison

Sound Designers: Bryan Bowen, Eilam Hoffman, Michael Fentum

Sound Effects Editor: Dawn Gough

Foley Editor: Hugo Adams

Foley Artists: Sue Harding, Andrea King

## **A Quiet Place Part II**

### **Paramount**

Supervising Sound Editors: Ethan Van der Ryn, Erik Aadahl MPSE

Sound Designers: Malte Bieler, Brandon Jones  
Sound Effects Editors: Chris Diebold, Matt Cavanaugh MPSE  
Foley Editor: Jonathan Klein  
Foley Artists: Steve Baine, Peter Persaud

**Spider-Man: No Way Home**

**Sony Pictures**

Supervising Sound Editors: Steven Ticknor MPSE, Vanessa Lapato  
Sound Designers: Anthony Lamberti, Ken McGill, Chris Diebold  
Sound Effects Editors: Sam Fan, Jamie Hardt MPSE, Justin M. Davey, Takako Ishikawa, Chris Jacobson  
Foley Supervisor: Jessica Parks  
Foley Editor: Samuel Nacach  
Foley Artists: Gary Hecker MPSE, Adam DeCoster

**Outstanding Achievement in Sound Editing – Feature Music**

**Dune**

**Warner Bros.**

Supervising Music Editors: Clint Bennett, Ryan Rubin  
Music Editor: Peter Myles

**Ghostbusters: Afterlife**

**Sony Pictures**

Supervising Music Editor: Curt Sobel

**In the Heights**

**Warner Bros.**

Music Editors: Jim Bruening, Jennifer Dunnington, Ben Holiday

**The Matrix Resurrections**

**Warner Bros.**

Supervising Music Editor: Gabriel Isaac Mounsey  
Music Editors: Hans Hafner, Jonathan Levi Shanes

**Nightmare Alley**

**Searchlight Pictures**

Music Editors: Clint Bennett, Kevin Banks MPSE  
Scoring Editor: Cecile Tournesac

**A Quiet Place Part II**

**Paramount**

Music Editors: Jim Schultz, Nancy Allen MPSE, Del Spiva MPSE, Ramiro Belgardt

**tick tick...BOOM!**

**Netflix**

Music Editors: Nancy Allen MPSE, John Davis, Bri Holland

**West Side Story**

**20<sup>th</sup> Century Studios**

Music Editors: Joe E. Rand, Ramiro Belgardt

Scoring Editor: David Channing

**Outstanding Achievement in Sound Editing – Game Audio**

**The Ascent**

**Neon Giant**

Audio Director : Samuel Justice

Audio Leads: Stefan Rutherford, Joe Thom

Supervising Sound Editor: Csaba Wagner

Sound Designers: Lee Banyard, Michael Benzie, Jordan Lee Colins, Luke Hatton, Joe Hudson, Jason W.

Jennings, Michael Leaning, Barney Oram, Jack Raeburn, Stephano Sanchinelli, Chris Sweetman, John

Tennant, Graham Donnelly, Eilam Hoffman

**Call of Duty: Vanguard**

**Sledgehammer Games**

Audio Director: David Swenson MPSE

Audio Leads: Matthew Grimm, Ryan McSweeney, Michael Caisley, Eric Wedemeyer

Supervising Sound Editors: Charles Deenen MPSE, Nick Interlandi, Nick Martin

Supervising Dialogue Editor: Emilio Lopez-Centellas, Adam Boyd MPSE, Hilary Long

Supervising Music Editors: Ted Kocher, Anthony Caruso

Sound Designers: Kegan Chau, Fernando Labarthe, Sheridan Willard, Tyler Cannan, Michael Tornabene,

Peter Wayne, Liam Underwood, Don Veca, Jeremiah Sypult, Andy Bayless, Darren Blondin, Nicholas

D'Amato, Jacob Denny, Jacob Harley, Vadim Nuniyants, Timothy Schlie, Aaron Brown, Ian Mika, Tory

Bader, Corina Bello, Darrell Tung, Jonathan Gosselin, Nick Tremblay, Mathieu Denis, Mikael Frithiof, Jon

Persson, Braden Parkes, Erick Ocampo, Mike Maksim, Matt Hall, Chris Diebold, Jeff Sawyer, Josh Moore,

Igor Comes, Tim Gedemer MPSE, Klaus Shipman, Jim Schaefer, Rashaad Wiggins

Sound Editors: Daniel Petras, Jordan Ruhala, Matthew Schaff MPSE

Dialogue Editors: Robert Jackson, Maggie Wolf, Alvaro Vela, Serge J. Isaac, Stiv Schneider, Juliana Henao

Mesa, David Price

Music Editors: Scott Shoemaker, Tao-Ping Chen, Adam Kallibjian, Rob Goodson, Andrew Buresh

Foley Artist: Foley Walkers

## **Halo Infinite**

### **Xbox Game Studios**

Audio Director: Sotaro Tojima

Audio Leads: Kyle Fraser, Jomo Kangethe, Robbie Elias, Chase Thompson, Jeramy Koepping

Supervising Sound Editors: Samuel Justice, Csaba Wagner

Supervising Dialogue Editors: Joshua Bandy, Emma Emrich

Supervising Music Editor: Joel Yarger

Sound Designers: Noa Lothian, Daniel Raimo, Pax Helgesen, Nick D'Amato, Gary Spinrad MPSE, Michael Leaning, Stefan Rutherford, Mitchell Osias, Bryan O. Watkins, Andrew Lackey, Laura Taylor, David

Farmer MPSE, Adam Boyd MPSE, Graham Donnelly, John Loranger MPSE, Barney Oram, Frank Petreikis, Austin Shannon, Chris Sweetman, Matthew Wesdock, Robert Blake, Paul Hackner MPSE, Ian Savage

Sound Effects Editors: Zeke Fenelon, Stephen Brown, Adam Croft, Joshua Du Chene, Thornton Prime VI, Kochun Hu, Ben Kersten, Spencer Riedel, Henry Halvorson

Foley Artists: John Roesch MPSE, Alyson Dee Moore, Christopher Moriana, Bogdan Zavarzin

Dialogue Editors: Monet Gardiner, Garrett P. Montgomery MPSE, Daniel P. Francis MPSE, Peret Von Sturmer, Carlon Jesse Assells, Matt Klimek MPSE

Music Editors: Colin Andrew Grant, Cameron Konner

## **Ratchet & Clank: A Rift Apart**

### **Insomniac Games**

Audio Director: Paul Mudra

Audio Leads: Daniel Birczynski, Jamie McMenamy

Audio Lead - Cinematics: Dwight Okahara

Dialogue Lead: Patrick Michalak

Supervising Sound Designers: Emile Mika, Csaba Wagner, Samuel Justice

Sound Designers: David Yingling, Blake Johnson, Jeff Dombkowski, Brooke Yap, Daniele Carli MPSE, Tyler Cornett, Tyler Hoffman, Christian Kjeldsen, Jeff Darby, Zack Bogucki, Aaron Sanchez, Kei Matsuo MPSE, David Goll, Adam Lidbetter, Alex Previty, Erik Buensuceso, Casey Slocum, Rob Castro, Gregory McCoach, Andres Herrera, Maria Rascon, Nathaniel Bonisteel, Noburo Masuda, Keiichi Kitahara, Graham Donnelly, David Farmer, Eilam Hoffmann, Jay Jennings

Sound Editors: Paul Hackner, Barney Oram, Stephano Sanchinelli, Igor Comes, Bryan Jerden

Additional In-Game Sound Design: Chris Sweetman, Samuel Justice, Barney Oram, Csaba Wagner

Dialogue Editors: Keith Asack, Michelangelo Muscariello, Evan Hodick, Matthew Strasser, Jaime Marcelo, Ryan Schaad, Tim Schumann

Supervising Music Editor: Scott Hanau

Music Editors: Andrew Buresh, Anthony Caruso, Ernest Johnson, James Zolyak, Justin Lieberman, Nicholas Mastroianni, Rob Goodson, Scott Bergstrom, Tao-Ping Chen, Ted Kocher, Tyler Crowder

## **Star Wars: Tales from the Galaxy's Edge – Last Call**

### **Oculus Quest**

Supervising Sound Editors: Michael Brinkman, Paul Stoughton, Kevin Bolen

Sound Designers: Bill Rudolph, Jonathan Do, Andy Martin

Dialogue Editors: Ryan Cota, Chris Gridley

Music Editor: Clark Rhee

Foley Artists: Ronni Brown, Jana Vance, Shelley Roden MPSE, John Roesch MPSE

**Outstanding Achievement in Sound Editing – Student Film (Verna Fields Award)**

**Build Me Up**

**The National Film and Television School**

Supervising Sound Editor: Wong Hui Grace

**Cocon**

**Netherlands Film Academy**

Supervising Sound Editor: Freija Hogenboom

Sound Effects Editor: Camiel Povel

Foley Artist: Annika Epker

**Do Not Feed the Pigeons**

**The National Film and Television School**

Supervising Sound Editor: Joe De-Vine

**The Many Faces of Ava**

**The National Film and Television School**

Supervising Sound Editor: Dominika Latusek

**Night of the Living Dread**

**The National Film and Television School**

Supervising Sound Editor: Miles Sullivan

**Other Half**

**The National Film and Television School**

Supervising Sound Editor: Zoltán Kadnár

**Pressure**

**The National Film and Television School**

Supervising Sound Editor: Antek Ruczynski

**Échale Ganas, The Villa's Tacos Story**

**Chapman University**

Supervising Sound Editor: Mingxin Qiguan

Sound Designer: Mingxin Qiguan

**About MPSE**

Founded in 1953, the Motion Picture Sound Editors is a non-profit organization of professional sound and music editors who work in the motion picture television and gaming industries. The organization's mission is to provide a wealth of knowledge from award-winning professionals to a diverse group of individuals, youth and career professionals alike; mentoring and educating the community about the artistic merit and technical advancements in sound and music editing; providing scholarships for the continuing advancement of motion picture sound in education; and helping to enhance the personal and professional lives of the men and women who practice this unique craft.

[mpse.org](http://mpse.org)

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